Group statues

Adolescents play a game where they must portray a word by posing like statues

4/5

1/5

♦ 10 min

1 Explain

At the start of the game you will ask the adolescents to move around the room, loosely swinging their arms and gently relaxing their heads and necks.

2) Explain

After 10-15 seconds the facilitator will call out a word. The group must form themselves into statues that describe the word. For example, the facilitator shouts "happy". All the participants have to instantly freeze without talking, and pose in a way that shows what "happy" means to them.

Repeat the exercise several times.

Other words to use include: fun, dizzy, excited, tired.

Optional

Use words that relate to themes adolescents have been exploring through their activities, such as peace, stress, or friendship.

Optional

Call on a volunteer adolescent to call out words for the game.

Environment

Indoor or outdoor space.

Supplies

None needed.